

Reinforcement Learning for Job Shop Scheduling with Maintenance **Operations and Partially Observable Deteriorating Machines**

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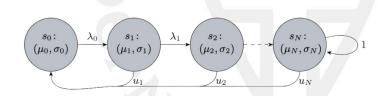
How to learn optimal maintenance schedules, despite machine state uncertainties?

- Reinforcement Learning (RL): learning a scheduler for job shop scheduling problems with maintenance operations and partially observable machine states.
- Active measuring: act-then-measure technique [1] to reduce amount of maintenance operations by revealing the actual machine state with a cost involved.
- Classifier: approximates the machine state based on deteriorating processing times.
- Applications include predictive maintenance and shop scheduling problems.

The Job Shop Scheduling Problem

- ullet Every job $J_i \in \mathcal{J}$ must be processed by all m machines in ${\mathcal M}$ in the order given by the operation indices of job J_i
- Constraints: Precedence, No-overlap, No-preemption
- Objective: Minimizing makespan

Machine State Deterioration



- ullet Deterioration of each machine M_i is modelled continuous-time Markov chain (CTMC)
- At each state $s_{i < N}$ the machine has a chance to deteriorate to state s_{i+1} given by the exponential distribution $\lambda_i e^{\lambda_i t}$
- · For each deterioration state, we assume processing speeds follow a normal distribution given as $\mathcal{N}(\mu_i, \sigma_i^2)$

Setting: Job Shop Environment

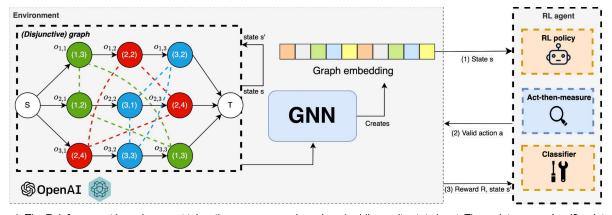


Figure 1: The Reinforcement Learning agent takes the pre-processed graph embedding as its state input. The maintenance classifier detects deteriorating processing times. The act-then-measure component reveals the machine state while reducing the number of costly maintenance operations.

Research outlook

- Modelling the problem as a partially observable Markov decision process (POMDP).
- Implementing the RL pipeline including the act-then-measure [1] technique and maintenance classifier.
- Running experiments on various benchmark instances or create own test suite with maintenance feature.

erc DEUCE. Data-Driven Verification and Learning under Uncertainty.

References

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