



INTERSTELLAR
ARC

SALES KIT



Felix & Paul
STUDIOS





Spaceport One

INTERSTELLAR
ARC

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INTERSTELLAR ARC

Interstellar Arc is a large-scale, 60 minute, fully interactive experience that uses free roaming Virtual Reality to transport audiences into the far future - 11 light-years from Earth on an awe-inspiring voyage towards the exoplanet Arcadia.

The Interstellar Arc is a starship of epic scale, blending real environments with expansive visual worlds.



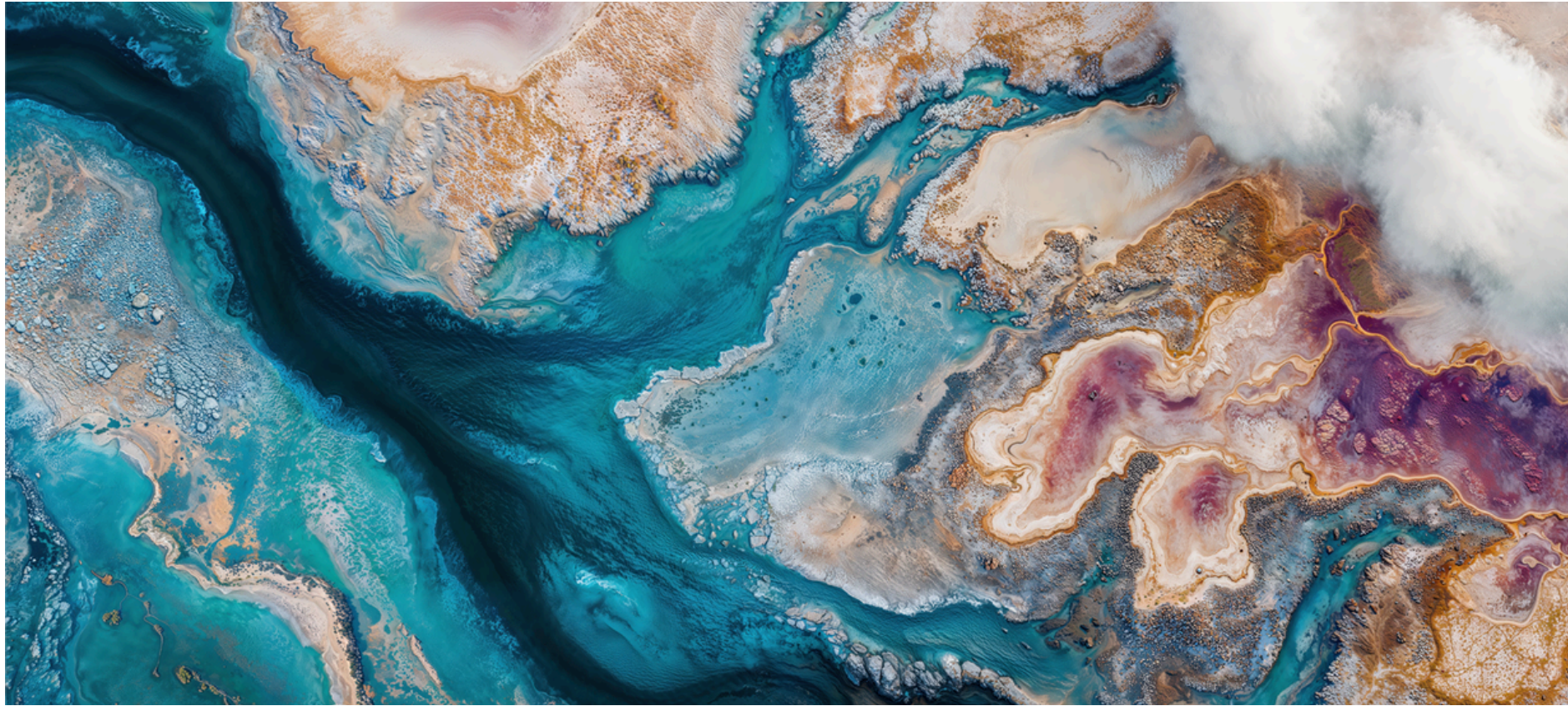


FELIX & PAUL STUDIOS

As a trailblazer in immersive entertainment, Felix & Paul Studios has established itself as a leader and pioneer in creating and producing groundbreaking virtual, augmented, and mixed-reality experiences that captivate audiences across the globe.

The studio's commitment to innovation is rooted in the belief that technology has the power to drive new forms of artistic expression and transform storytelling into storyliving. Its award-winning portfolio of over 30 productions includes the first ever cinematic VR experience, *Strangers with Patrick Watson*; *Space Explorers: The ISS Experience*, the Emmy-award winning and critically acclaimed series which inspired *Space Explorers: THE INFINITE*; as well as collaborations with industry leaders and visionaries such as *Cirque du Soleil*, *Universal Studios*, and *Fox Searchlight*.





THE STORY

Interstellar Arc is set in the 25th century, in the context of humanity's first interstellar exploration program. At the beginning of the experience, passengers arrive at HEXO Spaceport One, located within the AREA15 Terminals in Las Vegas.

After boarding the Interstellar Arc, they enter cryogenic sleep and awaken 262 years later as the ship approaches the distant exoplanet Arcadia. Passengers then explore the vast, gravity-defying environments of the Interstellar Arc, preparing themselves for arrival on an entirely new world. Their journey culminates at Cosmopolis - a sprawling orbital city encircling Arcadia, where humanity's next chapter begins.



EXPERIENCE DETAILS AND INFORMATION

EXPERIENCE SNAPSHOT

- Runtime: ~60-minute immersive experience
- Time in VR: ~45 minutes
- Format: Free-roam, narrative-driven VR experience
- Departure Reservations available every 15 minutes
- Group Size: Each Departure consists of up to 14 passengers linked together “In-World” for an interactive social and team-building experience
- Maximum Capacity: Approximately 170 passengers per hour
- Technology: Powered by Meta Quest headsets



EXPERIENCE GUIDELINES

- This is an active, immersive VR experience
- Includes walking, turning, low light, spatial audio, and mild haptics
- Guests sensitive to light, motion, or sound should consider this before booking
- Ages 8+ only
- For safety and waiver purposes, guests under 18 must be accompanied by an adult (18+)
- Comfortable walking shoes are strongly recommended

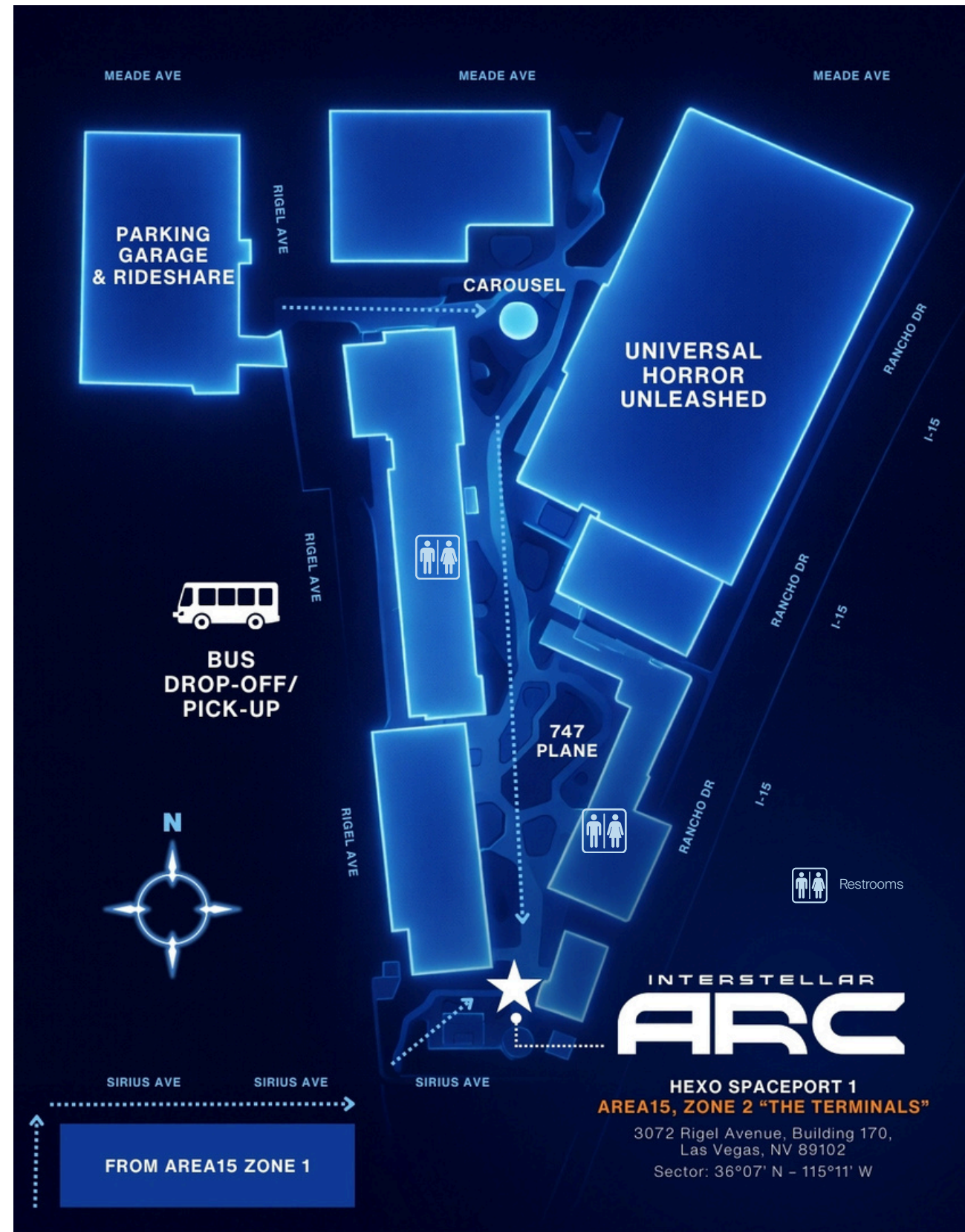
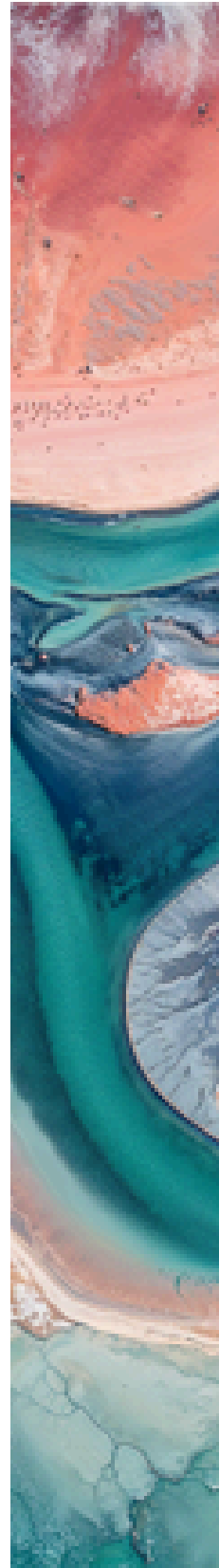


LOCATION

SPACEPORT COORDINATES

HEXO SPACEPORT ONE AREA15, ZONE 2 "THE TERMINALS"

3072 Rigel Avenue, Building 170
Las Vegas, NV 89102
Sector: 36°07' N - 115°11' W





**GROUP
EXPERIENCES**



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TYPES OF GROUPS

PRIVATE EVENTS

GROUP TICKETS

**SEMI-PRIVATE
RECEPTIONS**

**CORPORATE
TEAM BUILDING**

**FULL VENUE
BUYOUT**

TOUR & TRAVEL



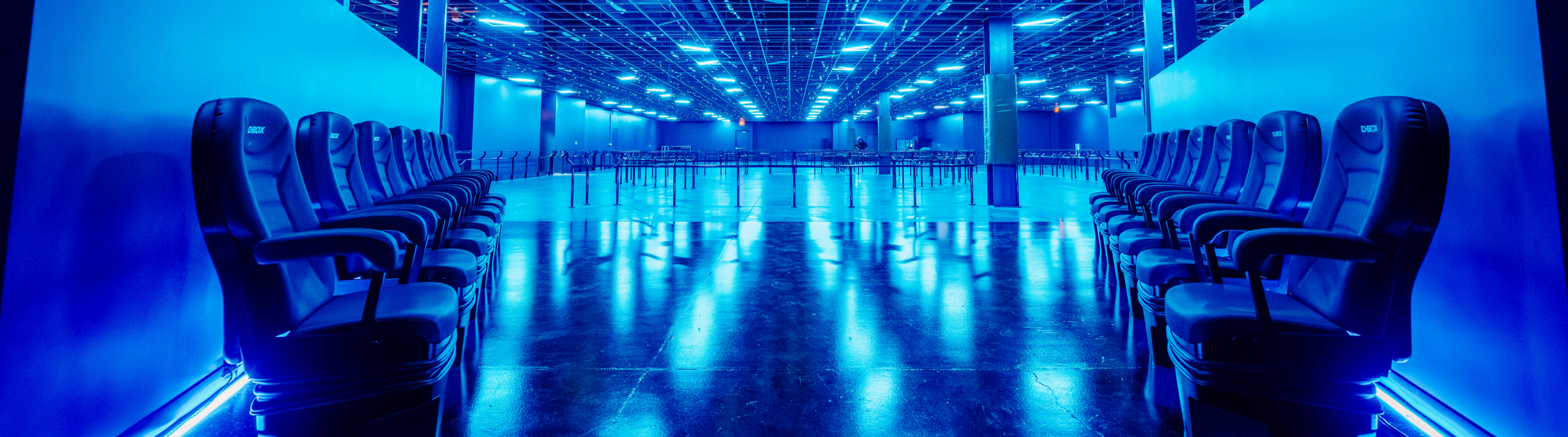


CAPACITY & TIMING

Interstellar Arc can accommodate up to 120 guests within a 60-minute window. For a typical group of 14 guests, we recommend planning for 60 minutes total, including check-in. The immersive experience itself runs approximately 45 minutes.

For groups of guests purchasing tickets only, the experience remains open to the public. Other guests may be present, but they are not grouped with or interacting directly with your guests in-world.





EVENTS



PRIVATE AGORA

PRIVATE & SEMI-PRIVATE RECEPTIONS

Interstellar Arc offers a Spaceport reception rental ideal for pre- or post-mission gatherings. For most groups, we recommend a semi-private reception, priced at \$3,000 for a 40-minute reception.

- Food & beverage is not included
- Catering can be arranged through AREA15 partners or a caterer of your choice
- The reception lounge can be customized based on your group's goals and flow

AREA15 MULTI-EXPERIENCE OPTIONS

Interstellar Arc participates in AREA15 multi-experience group offerings, including Corporate Pass options. These packages allow groups to enjoy a shared arrival while giving individuals the flexibility to choose additional activations throughout AREA15.



FULL BUYOUT

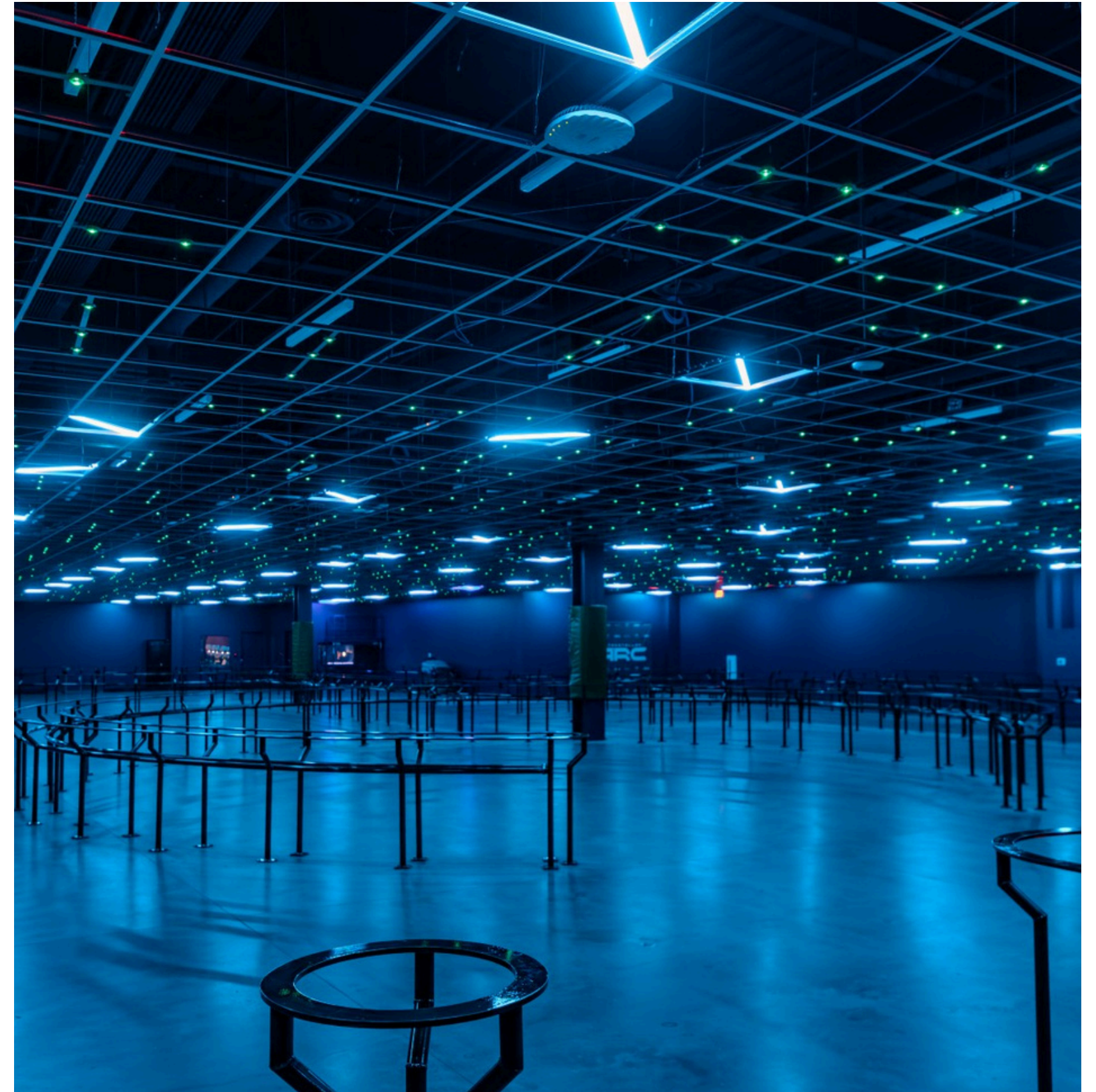
FULL BUYOUTS OF INTERSTELLAR ARC ARE AVAILABLE FOR FULL DAY OR PARTIAL DAY EXPERIENCES.

VR Experience Capacity: 120 passengers per hour

ENHANCEMENTS & CUSTOMIZATION

Optional upgrades are available to elevate the group experience, including:

- Custom welcome screens with your branding or messaging
- Private experience buyout, available when paired with a reception rental, for an additional \$5,000





AREA15 BLOCK PARTY & PARTNER VENUES

- AREA15's experiential and collaborative environment provide a platform to design, plan, and produce experiences like no other.
- Use Interstellar Arc as the marquee entertainment for a Block Party at AREA15 Zone 2.
- Combine Interstellar Arc with another AREA15 event venue for catered F&B Receptions.





VENUE RENTAL

Rent our facility for special events extending beyond the VR Interstellar Journey.







OUR FACILITY IS 20,000 SQ FT

- 2,000 Sq ft Arrival Lobby (Spaceport One)
- 2,000 sq ft retail/exit lobby (Cosmopolis Lounge)
- 16,000 sq ft experience space (Agora)



COMPARISON CHART

EXPERIENCE TYPE	WHAT'S INCLUDED	PRIVACY LEVEL	NOTES
 Ticket-Only Group	Immersive experience only	Public	Other guests present; no in-world interaction
 Semi-Private Reception	40-min reception + experience	Semi-private	\$3,000; catering separate
 Private Experience Buyout	Fully private experience + reception	Fully private	+\$5,000 when paired with reception
 AREA15 Multi-Experience	ARC + additional AREA15 activations	Varies	Flexible, individual choice within a group framework





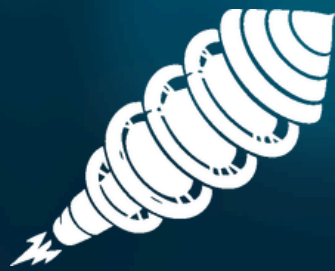
01 A CENTURY-SPANNING JOURNEY

Passengers travel 262 years into the future, awakening in the year 2668.



04 BUILT FOR THROUGHPUT

Designed for 170 visitors per hour, boarding every 15 minutes.



02 BIGGER THAN THE ISS

The Interstellar Arc is 1,350 meters long, about 14 football fields.



05 GROUNDED IN REAL SCIENCE

Inspired by real astrophysics, including Ross 128b, located 11 light-years from Earth.



03 FREE-ROAM AT CINEMATIC SCALE

A 60-minute, large-scale VR experience where guests physically walk through the ship.



06 CREATED BY SPACE STORYTELLING PIONEERS

From the Emmy-winning creators of Space Explorers: The ISS Experience.





TALKBACK

Join the discussion with Interstellar Arc experts with a post experience conversation tailored to your audience and discussion points.





IN THE MEDIA

“Interstellar Arc propels audiences into humanity’s future among the stars... Blending cinematic storytelling with next-generation immersive technology.”

- AMUSEMENT TODAY

“Interstellar Arc ... uses recent advances in headset tech to break new ground in virtual reality.”

- WIRED

“Interstellar Arc might be Las Vegas’ most imaginative experience”

- REVIEW JOURNAL / NEON

“Interstellar Arc debuts at AREA15, redefining immersive art with cutting-edge technology”

- NEWS 3 LAS VEGAS



TESTIMONIALS

**“A TRANSCENDENT VOYAGE
THROUGH THE COSMOS.”**

- XRMUST

**“THIS ABSOLUTELY
BLEW US AWAY!”**

- VEGAS BRUNCH BOYS

**“STUNNING VISUALS, INTERACTIVE AREAS AND
SENSORY ELEMENTS THAT ENHANCE VIRTUAL
REALITY STORYTELLING.”**

- FOX NEWS 3 LAS VEGAS

**“EMOTIONAL, CINEMATIC,
AND UNFORGETTABLE.”**

- BLOOLOOP

**“THIS IS TRULY A
ONE-OF-A-KIND EXPERIENCE!”**

- VEGAS NAVIGATOR

**“THIS ONE-HOUR ATTRACTION PUTS YOU IN THE
CENTER OF AN EPIC SPACE ADVENTURE,
THE LIKES OF WHICH YOU CAN'T EVEN IMAGINE.”**

- VISIT LAS VEGAS





PREFERRED PARTNERS





INTERSTELLAR ARC SALES

 groups@interstellararc.com

 www.interstellararc.com

CONTACT



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