

20<sup>TH</sup> APRIL 2024

# UNDERGRADUATE OPEN DAY SCHEDULE

ESCAPE  
STUDIOS

//// BREAK

TIME	STUDIO 10.08 MORDOR	STUDIO 10.06 RAPTURE	STUDIO 10.04 PANDORA	10 <sup>TH</sup> FLOOR BREAKOUT /GREEN SCREEN SPACE	11 <sup>TH</sup> FLOOR
10:15AM - 10:40AM	Welcome to Escape Studios talk	Welcome to Escape Studios talk	Welcome to Escape Studios talk		Merch giveaways
10:45AM - 11:35AM	Subject talk: Creative Arts	Subject talk: Creative Arts	Subject talk: Creative Technology		Staff and student Q&As
11:40AM - 12:30PM		Subject talk: Creative Technology	Subject talk: Creative Arts	VFX talk With Head of VFX, Clement Charini	Demos
12:35PM - 1:15PM				VFX talk With Head of VFX, Clement Charini	Student work studio

▶ THROUGHOUT THE DAY

## CREATIVE ARTS

- ▶ **BA (Hons)/MArt** The Art of Computer Animation (2D)
- ▶ **BA (Hons)/MArt** The Art of Computer Animation (3D)
- ▶ **BA (Hons)/MArt** The Art of Video Games
- ▶ **BA (Hons)/MArt** The Art of Visual Effects
- ▶ **BA (Hons)/MArt** The Art of Motion Graphics
- ▶ **BA (Hons)/MArt** Concept Art & Experience Design

## CREATIVE TECHNOLOGY

- ▶ **BSc (Hons)/MSci** Character Creation for Animation, Games & VFX
- ▶ **BSc (Hons)/MSci** Video Games Design
- ▶ **BSc (Hons)/MSci** Technical Art for Games & VFX
- ▶ **BSc (Hons)/MSci** Programming for Games and VFX

